

**LEAGUE RULES AND EXCEPTIONS TO ASA RULES**  
**14 – 18 DIVISION 2010**

1. Pitching distance shall be 46 feet.
2. Catchers must wear a facemask. Batter/runner must wear a batting helmet.
3. Prior to the start of the game, each coach shall supply the other coach and the official scorekeeper with the official roster of all eligible players, their uniform numbers, and their starting lineup.
4. All eligible players will play three (3) consecutive innings by the end of the **seventh (7)** inning. However, she may re-enter the game more than once if she is replacing a player who has left the game due to injury, illness, or an emergency. A player may re-enter the game anywhere in the lineup. The official scorekeeper must be notified of late game re-entry prior to the start of that half inning.
5. A game shall consist of nine (9) innings. If a team scores seven (7) runs in any inning, regardless of outs, they shall take the field in defense. (Effect, any runs scored over seven shall not count.) No game shall end in a tie. If by the end of the **seventh (7)** inning a team is ahead by **fifteen (15) runs**, that team shall be declared the winner and the game ended. No game shall end before the seven (7) full innings have been played, with the exception of a time or rain-shortened game.
6. Sliding is optional. If in the umpire's judgment a collision caused by a player is deemed intentional, that player shall be removed from the game.
7. A batter, who in the umpire's judgment has thrown a bat, shall be declared "out", regardless of the outcome of the batted ball.
8. Third strike foul rule is in effect.
9. Infield fly rule is in effect.
10. A team shall consist of ten (10) players on offense or defense at one time. However, a minimum of nine (9) players can play; any less than nine (9) results in a forfeit. If a team falls below nine (9) players during a game due to injury, illness, or an emergency, the game will resume at a later date with the same players in that night's original lineup. When playing with only 9 players, the 10th batting position will not be declared an automatic out.
11. **NOTE: FOR THE 2010 SEASON, ALL GAMES HAVE A 1 1/2 HOUR LIMIT. ALL GAMES WILL START ON TIME, UNLESS DELAYED BY RAIN.** No inning will begin after the 1 1/2 hour mark. The end-of-the season tournament games have this same time limit.
12. Umpire's will warn coaches, players, and fans of unacceptable behavior or language. The second time they will be asked to leave the park. A third warning will result in a forfeit of the game.
13. Pinch runners/hitters are not allowed.
14. If a game is postponed, the teams shall resume the make-up game with the same lineup and batting order as when the game was called. The only exception to this is if any of the original players are unable to be at the make-up game any players may then be added to the line-up.
15. League standing tie-breakers: 1) Head-to-head record, 2) Runs allowed in head-to-head, 3) Coin flip.
16. On fields with no foul line fences, the ball is a dead ball (out-of-play) once it crosses an imaginary line which extends from the backstop to the outfield. Runners advance on overthrows, the base they are going to plus one, and foul balls caught past this imaginary line are out-of-play if the umpire calls it.